# P2P, DSM, and Other Products from the Complexity Factory

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- Why?
  - Publishing/reviewing pushes us to complexity

## Apologies, Caveats and Excuses

Talk is rather polemic in nature... things are said a little crassly

## P2P (Peer-to-Peer)

- No (central) server
- Easier to operate, maintain, scale, make more reliable ...
- Started as an application (file sharing)
- Proposed as infrastructure for applications

#### Research on P2P

- Concentrated on DHT (a beautiful concept)
- Chord, Pastry, ....
- Applications: backup, streaming, ...

## The Problem with P2P

Little application other than illegal file sharing

# Reality Check

 If we have learned anything in the last 25 years of distributed computing:

- Distributed is harder than centralized
- Must have compelling reason for it

#### Reasons for Distribution

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  - Google!
- Illegality P2P
  - From Napster to Gnutella, Kazaa, ...
  - "Raw" traffic numbers high, but static content
  - Could be handled by conventional replication (?)

#### Difficulties for P2P as Infrastructure

- Hard to find anything
- Hard to make anything secure
- Hard to write anything

## Advantages for P2P Infrastructure Research

- Complex to find anything
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- Complexity begets papers
- P2P = Paper-to-Paper

## There are Applications

- Large file multicast
- Can be handled by very simple techniques
  - BitTorrent
- It should worry us that these come from non-research corners of the world!

Mirror, mirror on the wall, ...

## DSM (Distributed Shared Memory)

- Parallel computing on clusters
- Shared memory programs easier to write
- Single shared address space
- Portions cached in physical memory
- Usually done by page faulting
- TreadMarks (ParallelTools)

# Reality Check

- Cluster hardware only suitable for coarsegrained parallel computation
- A fortiori true for any cluster software
- A fortiori true for DSM

# However, most DSM Research

Is about fine-grain parallelization

#### Difficulties with Fine-Grained DSM

- Expensive synchronization
- Expensive fine-grained data sharing
  - Smaller than a page
  - True or false sharing

## Advantages for Fine-Grain DSM Research

- Complex fine-grain synchronization
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  - Compiler, language, runtime, ...

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- Academic experience
  - (Almost) every paper or grant for research on fine-grain DSM was accepted
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- Industrial experience
  - Only coarse-grain applications
  - Real applications: a page is not large enough!

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- MPI (Message Passing Interface)
- Low abstraction
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- As a result more successful

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- MPI (Message Passing Interface)
- Low abstraction
- No room for complexity fabrication
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- It should worry us that MPI did not come from distributed systems research

## Painful Observations (1)

- Many research ideas lost out
- Non-research designs won out
- Has to do with this fabricated complexity

# Painful Observations (2)

- Has to do with publishing/reviewing
  - Simple papers tend to get rejected
  - Complex papers tend to get in

# Your Average Review Form

- Novelty
- Excitement
- Writing
- Confidence

## Some Likely Review Comments

- « Incremental »
- « Engineering »
- « Nothing new »
- « Boring »

#### Some Questions to Add?

- Does the added functionality justify the increase in complexity?
- Does the performance improvement justify the increase in complexity?
- Could this system be maintained by an above-average programmer in industry?

**.**..

## It IS Possible: Virtual Machines

- Provide simple solutions to real problems
  - Server consolidation
  - Migration

# Virtual Machines History

- ■IBM VM
- VMWare
- Xen
- ■KVM

## Virtual Machines History - Simplification

- ■IBM VM specialized hardware
- VMWare x86 hardware
- Xen paravirtualization
- ■KVM part of Linux

#### Conclusion

- Brute force often (not always) works
- Our publishing and reviewing system pushes us in the opposite direction
- Hence, our work has little impact